

## Software and Skills

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### 2D

Flash – create and edit websites or pieces of websites for various companies. I have created several applications that implement streaming and progressive download video. I am adept at optimizing file sizes for fast downloads and creating vector graphics that look like raster. I have experience with creating animations for applications and as well as character animation.

Photoshop – became Photoshop CS2 certified in 2006. I use Photoshop on a day-to-day basis to design web pages and create assets for existing web pages. I also work freelance jobs creating print promotional material and web sites.

Illustrator – freelance jobs creating print promotional material. Creating vector assets for use in Flash applications.

### 3D

Maya - I worked on two productions for promotion of a University's degree program using Maya to model, texture and rig assets; and light and render the finished scenes.

### Programming

Actionscript 2.0 & 3.0 – create pieces of website interfaces that balance design, functionality and file size. I create dynamic applications that utilize XML, Javascript and Flashvars to maintain and update an application after publishing. I have experience creating applications that can be reskinned from externally loaded libraries. I am familiar with creating custom events for classes. I have used the following design patterns in my development: Singleton, Proxy, Model View Controller and Interfaces.

Javascript – form validation, creation of interfaces that enhance functionality without causing page reloads and implementation of design elements; in internal and external websites with various companies. I have also worked with javascript to create Photoshop scripts.

ASP.Net – create web forms and applications for internal intranets for UAT.

Mel Script – create tools and shortcuts in the processes of rigging.

## Education

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**University of Advancing Technology** - Bachelor of Arts in Multimedia, Digital Animation major.

Graduated Summa cum Laude with a 4.0

Valedictorian of the graduating class of 2005

## Work Experience

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### **KingsIsle Entertainment, Inc.**

**5918 W. Courtyard Dr, Suite 450**

**Austin, TX 78730**

**512-623-5900**

Web Developer/Flash Developer

October 2007 – Present

Working with a team to develop, implement and upkeep websites for the company and its games. I am most heavily involved in Javascript and Actionscript development. Javascript is being used to create dynamic looking web pages as well as support tools for the back end systems. I also use Javascript to create frameworks to run and interact with Flash applications. I work with Actionscript 2 and 3 to create flexible applications that can be quickly updated and modified through a content management system. I work to overcome the security restrictions involved with loading content over a CDN. I run low-bandwidth testing on Flash applications to insure a consistent experience for all end users. I design flexible asset libraries that are loaded at run time to reskin applications for different sites.

### **University of Advancing Technology**

**2625 Baseline Road**

**Tempe, Arizona 85283**

**602-383-8228**

Senior Web Developer

December 2004 – September 2007

Worked with a team to design, develop, implement and upkeep web content for use of students and employees. I was the Flash developer for the team, creating microsites and developing applications for internal and external use. I also acted as the communication bridge between the design team and the developers. Worked with interns and contractors as 3D production lead to produce promotional material for the university's artificial life program.



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